

Beam-beam activities 2012 + 2013

For beam-beam studies WG, ABP + OP + RF ...

Activities in 2012

- Beam-beam studies (i.e. MDs)
 - Effect of noise on head-on tune shift (at LHC and RHIC), including effect of damper in collision
 - Establish scaling laws for long range effects (intensity, number of encounters, separation), supported and explained by analytical model (in collaboration with D. Kaltchev)
 - Set up a high pile-up run (≈ 70 events per collision) with high intensity
 - Test run with 72 bunch trains and 25 ns spacing prior to physics run
 - Proposed levelling with β^* , first tests in machine (with OP) successful

Activities in 2012

- **Operation and commissioning (i.e. not MDs)**
 - Studied losses and instabilities, often few selected bunches. Follow up of all observations
 - Identified as loss of Landau damping due to missing collisions (as expected and predicted)
 - Developed tools (stability diagrams, beam-beam simulations with impedance) to analyse in detail
 - Proposed change of beam processes and filling schemes to mitigate the problems
 - Simulated and measured effect of octupoles on chromaticity and stability, results became part of operational procedures
 - Study possible beam-beam related systematic effects during VdM scans (with ATLAS)

Activities in 2012

- Proposal for beam-beam workshop
 - Accepted as ICFA mini-workshop
 - Set up international and local organizing committees
 - Define sessions and chairpersons
 - Preliminary programme and invited presentations
- Others: contributions to IPAC, workshops, schools, students training, ...

Foreseen activities in 2013

■ Beam-beam workshop (18. - 22.3. 2013):

- Set up final programme
- Several contributions by team members
- Summarize outcome in a monograph

■ Analysis of beam-beam observations

- Complete analysis of observations
- Set up simulation tools where needed (strong-strong and instabilities, include impedance effects, ..)

■ For LHC after LS1

- Study possible scenario, including flat beams
- Understand possible limits on head-on beam-beam